



The Honesty Game*

*(*Two Truths and a Lie is the original version which has been around for years; original author unknown)*

Directions: Each person goes one at a time. The game involves telling interesting stories. When it is someone's turn, first they pick a topic from the list below. Next, they have to tell a story that somehow involves that topic. For instance, if the person picked family, the story in some way needs to involve their family. The story may be true or a lie but it should always be presented as if it were true. When the story is over, every other person one by one votes as to whether they believe the story is "TRUE" or "A LIE". At first, no one should explain their reasoning to avoid influencing other's votes.

Finally, after everyone has voted, the storyteller reveals whether he/she told the truth or a lie. The story teller receives points for whoever he/she fooled: (for each person who guessed incorrectly as to whether the story was the TRUTH or A LIE).

If the story was really a lie, the person gets 1 POINT for each person they fooled.

If the original story was true, the person gets 2 POINTS for each person they fooled. (You get more because it is much more difficult to fool with the truth)

Continue on until each person goes and total points.

TOPIC LIST:

DRUGS/ALCOHOL

WORK

FRIENDS/RELATIONSHIPS

CRISIS/DISASTERS

LEGAL (police, court, jail, etc.)

FAMOUS PEOPLE

BIG/BIGGEST or SMALL/SMALLEST
(I.e. "the biggest _____ I ever saw...")

ACHIEVMENTS/TALENTS/SKILLS

FAMILY

SECRETS AND LIES

OUT OF THIS WORLD
(Strange unexplainable occurrences)

GOOD TIMES/BAD TIMES
(I.e. I had a good time when...)

SCHOOL

COUNSELOR'S CHOICE

Alternate Version – Each group member writes a list of 10 things about themselves – 5 true and 5 not true. Review lists and have other group members try to decide which 5 are true and which 5 are not